

Instant Websites using Ruby on Rails

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CoolTech Club
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Tonight's Discussion

- What is Ruby On Rails?
- Why would you use Ruby on Rails?
- What class of applications is is appropriate for?
- How does it differ from other approaches?

Zvents

- Concept to market 6 months/one programmer
- No performance issues
- Highly satisfied
- We're hiring!

What is Ruby On Rails?

- What is Ruby?
 - ◆ Programming language
 - ◆ “successful combination of SmallTalk’s conceptual elegance, Python’s ease of use and learning, and Perls’ pragmatism”
 - Curtis Hibbs
- What is Ruby on Rails
 - ◆ A framework for developing web applications
 - ◆ Written in Ruby

Why Ruby?

- Interpreted, dynamic, flexibly typed language
- Easy to learn and maintain
- Single Inheritance + Mixins
- “Duck Typing”
- Language stays out of the way

Duck Typing

- “If it walks like a duck, and quacks like a duck, it’s duck”
- If an object responds to a message, it’s of an appropriate type.
- Method calls are viewed as messages
- Undefined methods can be handled by the object

Inheritance/Extending

- Single Inheritance
- Can mixin modules
 - ◆ Effectively multiple inheritance
- You can add methods to any class
 - ◆ String, Date, Thread
 - ◆ This is not extending the class, this modifies the original class for everyone!

Why Not Ruby?

- Performance
 - ◆ Similar to Perl and Python
 - ◆ This is not an issue for many websites.
- Threading model
 - ◆ Does not use native threads

Ruby on Rails

- Extremely productive web application framework developed by David Heinemeier Hansson
- MVC (Model / View / Controller)
- Open-source
- Low learning curve
 - ◆ A working app in literally minutes
- Version 1.0

Framework Means...

- Rails builds a skeleton, and you flesh it out.
- All layers designed to work together
- Many decisions are made for you.
 - ◆ Convention over Configuration
 - ◆ This is a good thing for new applications, but can be a bit of a burden if you need to adapt to legacy systems.

Convention over Configuration

- Manual configuration replaced with convention and reflection
 - ◆ Your data schema and code is the configuration
- Less configuration files, no compilation – changes take effect immediately (in development – restart required to pick up some changes in production)

What does Rails Do?

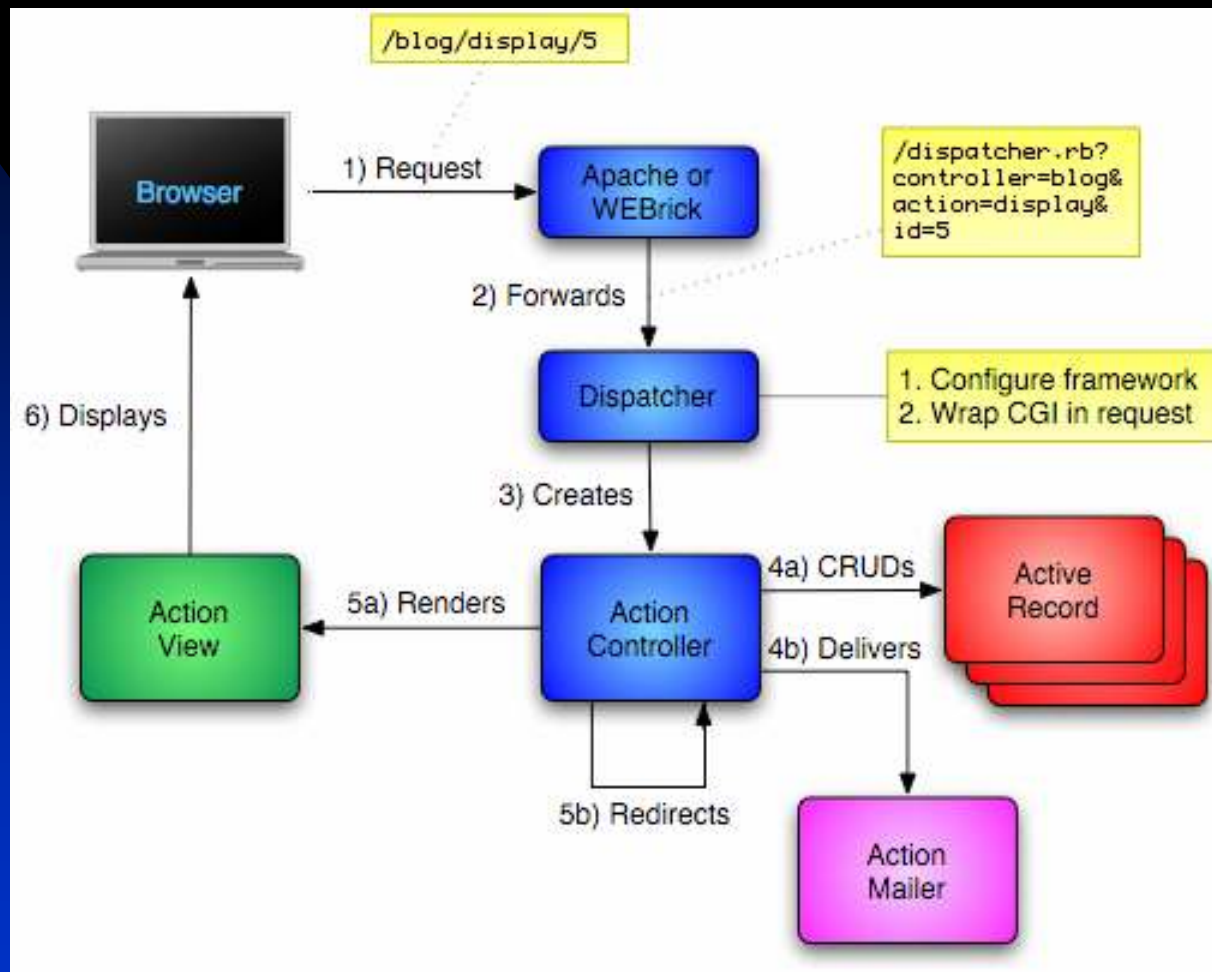
- It covers almost all of what you need to do for a typical web app, from creating the app, through deployment.

Some of what Rails does

- Builds The MVC Application Skeleton
- Code Generation
- ORM
- UI
 - ◆ Templates
 - ◆ Javascript/Ajax Helpers
- Logging
- Deployment
- Testing/Benchmarking, etc.

MVC Application

- Rails generates a nicely laid out MVC application
- Saves wasting time on deciding how to build the app.
- Generates code/scaffolding for Models/Views/Controllers



Getting started

- Generate an application skeleton with one command:

```
$rails ctc
```

```
create  app/controllers
create  app/helpers
create  app/models
create  app/views/layouts
```

...

- Start the web server (Rails comes with one bundled)

```
$ ruby script/server
```


Getting started

- Connect with your browser
<http://localhost:3000/>
- Create a 'Hello World' page:

```
$ rm public/index.html  
$ ruby script/generate controller welcome  
$ vi app/views/welcome/index.html
```
- Make the welcome page the default route

```
$ vi config/routes
```
- Set up your databases

```
$ vi config/database.yml
```

Rails Environments

- Rails has 3 environments
 - ◆ Development
 - ◆ Test
 - ◆ Production
- Always running within the context of one of these environments
- Determines database
- Affects behavior of framework (e.g., mail delivery and caching disabled in test, etc.)

Database/ORM

- ActiveRecord
 - ◆ Dynamically mapped from the database
 - ◆ Maps in-memory Ruby objects to persistent database store
 - ◆ Unlike hibernate, schema definition is not duplicated in code.

Creating a Model Object

```
$ ruby script/generate model Commercial  
  exists app/models/  
  exists test/unit/  
  exists test/fixtures/  
  create app/models/commercial.rb  
  create test/unit/user_test.rb  
  create test/fixtures/commercials.yml
```

What do we get?

- Empty class or surprising functionality?

```
class Commercial < ActiveRecord::Base  
end
```

- Automatically mapped to users table using pluralization rules

```
CREATE TABLE commercials (  
  id INT(32) UNSIGNED NOT NULL AUTO_INCREMENT,  
  firstname CHAR(64) DEFAULT "",  
  lastname CHAR(64) DEFAULT "",  
  PRIMARY KEY(id)  
);
```

```
$ ruby script/console  
> c = Commercial.new  
=> #<Commercial:0x392d660  
  @attributes={"id"=>nil, "firstname"=> "",  
  "lastname"=> ""}, @new_record=true>  
>> quit
```

- script/console allows you to access Rails objects from the command line
- Same mechanism can be used to scripts within the Rails environment

Extending Model Objects

- Add methods to model class

```
class Commercial < ActiveRecord::Base
  def full_name
    return self.firstname + " " + self.lastname
  end
end
```

- Model methods determine how you (programmer) interact with model objects

Associations

- Define the relationship between objects

```
class Commercial < ActiveRecord::Base  
  has_many :comments  
end
```

```
class Comment < ActiveRecord::Base  
  belongs_to :commercial  
end
```


Associations

- Adds methods to access associated objects

```
commercial = Commercial.find(id)
commercial.comments.each{|c|
  puts c.name
}
```

- Can model one-to-one, many-to-one and many-to-many relationships

Validations

- Specify constraints on the object
- Object can't be saved if not valid
- Built-in validations
 - :validates_presence_of
 - :validates_length_of
 - :validates_uniqueness_of
 - :validates_format_of
 - ...
- Define your own named validations
- Arbitrary code in validation method

Callbacks

- Automatically execute code on object lifecycle events (create, validate, save, update, destroy)
- Before and After hooks
 - before_save
 - after_save
 - before_destroy
 - after_destroy
 - ...

Callbacks

```
class Commercial < ActiveRecord::Base
  def before_create
    self.created_at ||= Time.now
  end

  def before_update
    self.updated_at ||= Time.now
  end
end
```

Transaction Support

- Database transaction support

```
Account.transaction do
```

```
  david.withdrawal(100)
```

```
  mary.deposit(100)
```

```
end
```

- Database and model object transactions

```
Account.transaction(david,mary) do
```

```
  david.withdrawal(100)
```

```
  mary.deposit(100)
```

```
end
```

Finding Objects

- Find by id

`Commercial.find(id)`

- Dynamic finders

`Commercial.find_by_name("monster.com")`

`Commercial.find_all_by_name("monster.com")`

- Find By SQL

`Commercial.find_by_sql("SELECT * FROM
commercials WHERE name =
'monster.com'")`

Finding Objects

- Complex finders with eager loading
name = some_dynamic_value
Commercial.find(:all, :conditions => ["name = ?", name], :include => :comments, :order => "created_at DESC")
- Finds can be scoped to an association
c = Commercial.find(1)
c.comments.find(:all, :conditions => ["created_at > ?", Time.now - 1.day])

Find works on associations too

- Same finder can be used to search for objects scoped to a specific association

```
c = Commercial.find(1)
c.comments.find(:all, :conditions =>
  ["created_at > ?", Time.now - 1.day])
```

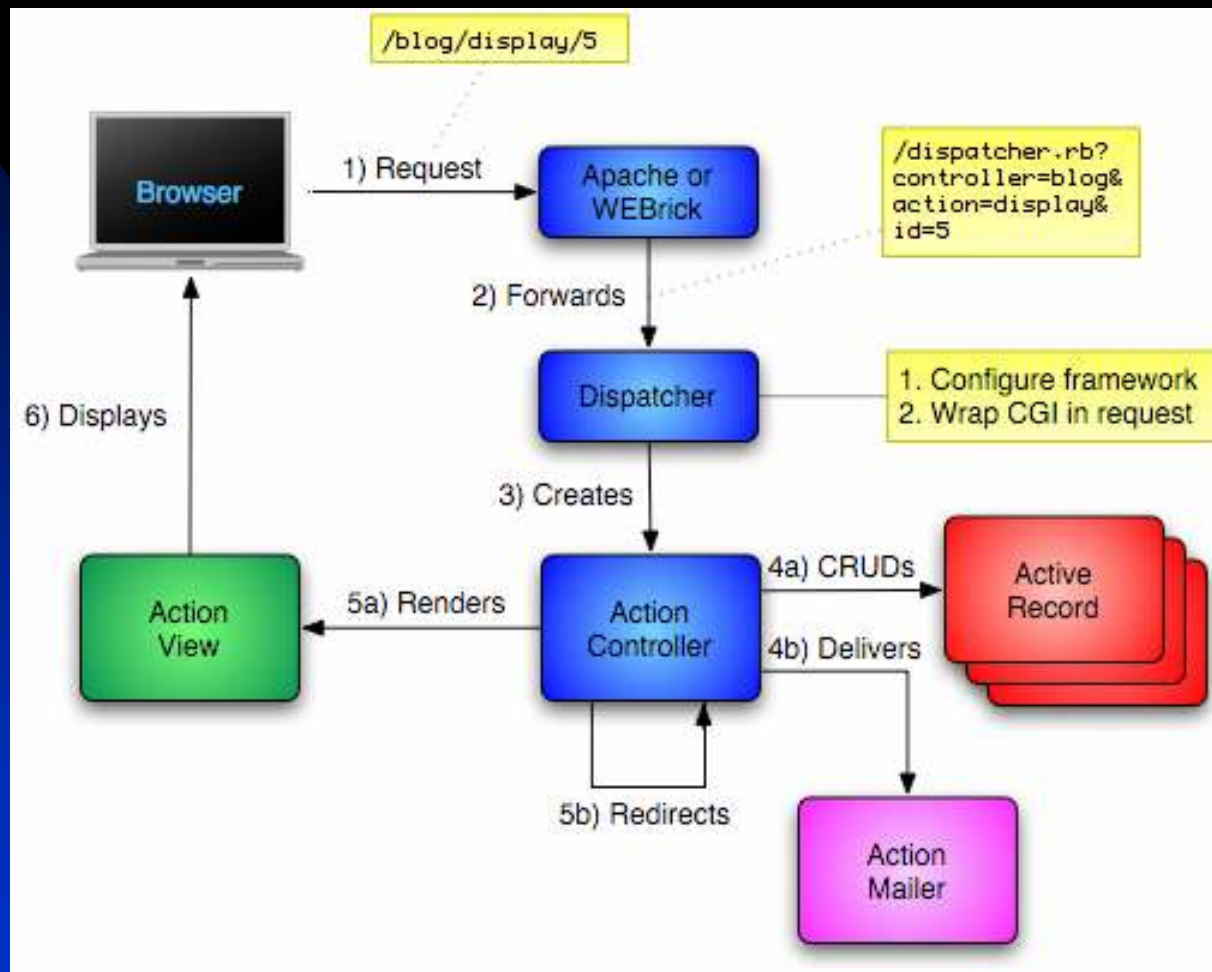

Controller

- Handles incoming requests to web application
- May interact with model object(s) if necessary to satisfy this request
- Renders a view which is sent back as a response
- Controller methods define how a user interacts with application

Controller

```
class CommercialController < ActionController::Base
  def show
    @commercial = Commercial.find(@params['id'])
  end

  def delete
    @commercial = Commercial.find(@params['id'])
    @commercial.destroy
  end
end
```



Creating Controller and View

- `ruby script/generate scaffold Meeting`
- Builds a controller and several views
- Basic CRUD Application

Views

- Generates HTML/XML/Email that is sent back to in response to a request
- RHTML templates very similar is concept to ASP and JSP
- Helpers make Javascript and AJAX easy to use
- Rails comes bundled with prototype.js and script.aculo.us libraries

Views

app/views/commercial/show.rhtml:

```
<h1>Commercial: <%= @commercial.name %></h1>  
<% for comment in @commercial.comments %>  
  <%= comment.text %><br/>  
<% end %>
```

- Where's the rest of the page with the `<HTML>` and `<BODY>` tags?
 - ◆ Layouts wrap the view

Logging

- Rails logs provide a wealth of information out of the box
- Log levels adjusted depending on current Rails Environment

Log File

Execution times for all SQL.

```
box - PuTTY

Processing WelcomeController#index (for 192.168.1.104 at Mon Dec 12 15:00:34 PST 2005)
Parameters: {"controller"=>"welcome"}
SQL (0.000139) SET NAMES UTF8
Group Columns (0.000330) SHOW FIELDS FROM groups
Group Load (0.000685) SELECT * FROM groups WHERE name = 'Featured Events' LIMIT 1
Event Load (0.004458) SELECT e.* FROM events e, events_groups eg WHERE e.id = eg.event_id AND eg.group_id = 81 AND e.starttime >= '2005-12-12 00:00:00' AND e.starttime < '2005-12-14 23:59:59' ORDER BY starttime
Rendering within layouts/standard
Rendering welcome/index (200 OK)
Completed in 0.02228 (44 reqs/sec) | Rendering: 0.01169 (52%) | DB: 0.00561 (25%) [http://box/]

Processing EventsController#show_calendar (for 192.168.1.104 at Mon Dec 12 15:00:34 PST 2005)
```

Total page time

Render time

Total DB time

Breakpoints

- Breakpoints can be inserted anywhere in your code path
- Connect to the breakpoint by running:
`$ ruby script/breakpointer`

Testing

- Rails includes test framework
- Rails generates test code skeleton
- Unit and functional tests
- Simulated HTTP
 - ◆ `get :index, post :update_password`
 - ◆ `assert_response :success`
- Fixtures
- Mock Objects

Mock Objects

- Mock objects can be very easy, using Ruby

Use the real object

```
require 'models/purchase_order'  
class PurchaseOrder  
  def accept  
    return true  
  end  
end
```

Override only the methods you need to.

Simple Code Statistics

- rake stats
- Delivers simple code stats including:
 - ◆ LOC
 - ◆ Class and Method counts
 - ◆ Test to code ratio

Web Services

- Built-in mechanism to deliver SOAP and XML/RPC web services
- Basically as easy as writing a controller
- Roll your own REST API using XML builder templates instead of the standard RHTML templates

Automated Deployment

- Switchtower is Rails' Deployment Tool
- Deploys code directly out of your repository
- Database migrations
- Transactional
- Can roll back changes, if necessary

Is that it?

- There's MUCH more, but we don't have time for it tonight:
 - ◆ Cookies and session management
 - ◆ Caching
 - ◆ Pagination
 - ◆ Form helpers
 - ◆ ActionMailer
 - ◆ AJAX helpers
 - ◆ Etc.

Why Use Ruby on Rails?

- Agile
 - ◆ Fast Time to Market
 - ◆ Quick changes
 - ◆ Quick to Learn
- Complete solution
 - ◆ Don't have to worry about
 - ★ What will I do for logging, deployment, testing....

Why Not Use Rails?

- CPU speed
 - ◆ Ruby is currently not a fast language
 - ◆ Neither was Java when it started
 - ◆ Bottleneck in many web apps is database or IO bandwidth
 - ◆ If your app is CPU bound Ruby may not be the right choice
- If your app is not a good fit with the framework

Documentation

- Buy The Books



- There is much less good online documentation than there is with Java.

Try it yourself!

- Download and install
 - ◆ <http://rubyonrails.org/>
- Watch the videos
 - ◆ <http://rubyonrails.org/screencasts>

Reminder

- Did I mention that we're hiring?